

RESIDENT EVIL 3

N E M E S I S

ー バイオハザード3 ラストエスケープ ー

NOTE1: Most common/up to date tools have their first cell highlighted **green**. The other tools are still fine, but are either superseded by newer tools,

are old versions, are no longer necessary or are uncommonly used by most modders.

Source files/versions have their second cell highlighted **blue**.

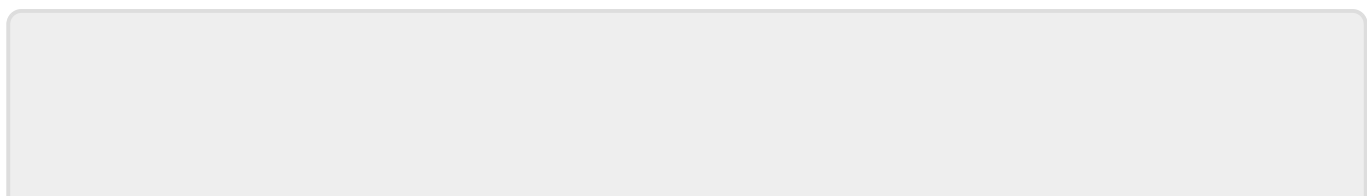
NOTE2: The first four columns of the table are three phase sortable by clicking on the header!

| Tool Name | Download | Date | Author(s) | Info/Site | Short Description |
|------------------|--------------------------|------------|-------------|----------------------|--|
| PLDWex2 | v1.00 | 01/16/2009 | Megan Grass | ??? | Extract/Repack PLD/PLW files from RE2 & RE3 |
| BH3PUR | ??? | 07/21/2003 | ??? | Info | ROFS Extractor/Repacker? |
| BH3TMD | ??? | 40127 | Megan Grass | ??? | TMD Viewer/Extractor? |
| BIO3FAT | v1.0.1.0 | 05/23/2010 | Megan Grass | ??? | Old tool for unpacking RE3 RDT files |
| BioHacker3 | ??? | 04/25/2001 | ??? | ??? | Inventory and stats editor/trainer |
| R3ditor | ??? | 11/03/2020 | TheMitoSan | Info | Multi-purpose editor for RE3 rooms and scripts |
| RE3 Rebuilder | ??? | 05/05/2013 | Wes67 | Info | A rebuilder for the PS1 version of RE3 |
| RE3IE | v0.1b | 01/19/2014 | Leo2236 | Info | Editor for ITEMA.SLD (Small item icons) |
| RE3MV | v0.1b | 12/31/2013 | Leo2236 | Info | View/Edit 3D Models for RE3 |
| RE3PLWEditor | v0.1b | 06/13/2020 | Leo2236 | Info | Editor for PLW files (weapon 3D models/textures) |
| RE3ROFSBE | v0.1b | 01/11/2014 | Leo2236 | Info | Extract ROFS files & edit bio3.ini to make them editable |
| RE3ROFSExtractor | ??? | 03/19/2016 | ??? | ??? | Extract ROFS files |
| RE3SLDE | v0.8b | 09/04/2016 | Leo2236 | Info | SLDE Editor for RE3 background masks |

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|-------------------------------|--------------------------|----------------|-------------------|----------------------|---|
| CRE SCD Build Helper Suite | v0.3 | 07/02/2022 | 3lric | ??? | Excel decompiler for RE1, 1.5, 2 and 3 SCD files |
| CRE SCD Build Helper Suite | v0.5 | 07/05/2022 | 3lric | ??? | Excel decompiler for RE1, 1.5, 2 and 3 SCD files |
| ADT Tool Suite Alpha [Pink] | Alpha | 02/26/2011 | MonkeyMan2000 | ??? | Old ADT Viewer program |
| ADT Tool Suite Beta [Black] | Beta | 07/30/2011 | MonkeyMan2000 | ??? | Old ADT Viewer program |
| ADTTTools (TIM to ADT) | ??? | 07/03/2010 | GameZelda | ??? | Tim to ADT file converter aka ADTTTools ADT compressor, also compresses Dreamcast RDT files |
| ADTTTools | | 07/04/2010 | GameZelda | ??? | Original source for ADTTTools by GameZelda |
| ADTTTools Fix | ??? | 01/01/2016 | GameZelda/Pleonex | ??? | Fix for ADTTTools by Pleonex |
| ADTTTools Fix | | 01/01/2016 | GameZelda/Pleonex | ??? | Source for Fix for ADTTTools by Pleonex |
| AdtToolsGUI | v0.1b | 10/15/2012 | Leo2236 | Info | Gui for converting files to ADT |
| Bio Apps | Multiple | 11/22/2020 | Megan Grass | Info | Pack of old, commandline and Window apps for RE games |
| BIOFAT Edited 2018 Working | ??? | 01/20/2012 | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 02/08/2011 | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 02/08/2011 Fix | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 03/01/2011 | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 03/08/2014 | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 03/28/2011 XP | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BIOFAT | v0009 | 04/08/2014 | Megan Grass | Info | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 04/14/2011 | Megan Grass | ??? | A utility to handle multiple file types for multiple games |

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|---------------------|--------------------------|-------------------|---------------|----------------------|---|
| BIOFAT | ??? | 04/24/2011 | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 06/23/2011 | Megan Grass | Info | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 07/09/2010 | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 07/12/2010 | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 07/20/2010 | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 07/24/2010 | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 08/03/2010 | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 09/22/2010 | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 09/29/2010 | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 10/27/2012 SVN | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BIOFAT | ??? | 11/14/2012 SVN | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BioFAT Redux | v0.1.0.0 | 05/15/2022 | Megan Grass | ??? | A utility to handle multiple file types for multiple games |
| BioPIX | v1.1 | 07/03/2008 | Megan Grass | Info | Extracts and converts PIX to Sony TIM |
| BioText | v1.50 | 10/06/2008 | Megan Grass | ??? | Extract/Convert text found in PS1 EXE, RDT files, etc. to RTF |
| BSSM | v0.3.1b | 06/10/2020 | Leo2236 | Info | Extract/Replace any BS from BSS to 24bit BMP |
| Lib Bio | ??? | 02/01/2019 | The Mortician | Info | Blender Plugin for viewing RDT files from Classic RE games |
| Lib Bio | ??? | 02/14/2019 | The Mortician | Info | Blender Plugin for viewing RDT files from Classic RE games |

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|--------------------|-----------------------------|------------|---------------|----------------------|---|
| reevengi | v0.12 | 07/30/2009 | pmdata | Info | A small background image viewer for RE games |
| reevengi | v0.12 Win32 | 07/30/2009 | pmdata | Info | A small background image viewer for RE games |
| reevengi | v0.13 Win32 | 09/08/2009 | pmdata | Info | A small background image viewer for RE games |
| reevengi | v.015 Win32 | 02/20/2010 | pmdata | Info | A small background image viewer for RE games |
| reevengi | v0.16 Win32 | 05/14/2010 | pmdata | Info | A small background image viewer for RE games |
| reevengi | v0.17 Win32 | 08/05/2010 | pmdata | Info | A small background image viewer for RE games |
| reevengi | v0.6 | 02/20/2008 | pmdata | Info | A small background image viewer for RE games |
| reevengi tools | v0.3 | 02/23/2010 | pmdata | Info | Old conversion utilities for RE games |
| reevengi tools | v0.4 | 03/31/2010 | pmdata | Info | Old conversion utilities for RE games |
| reevengi tools | v0.5 | 07/01/2010 | pmdata | Info | Old conversion utilities for RE games |
| SAPmake | v0.12 | 09/28/2009 | The Mortician | Info | Program to create new SAP files |
| BSSM | | ??? | Leo2236 | Info | Pascal Source Files for BSSM |
| AdtToolsGUI | | 10/15/2012 | Leo2236 | Info | Pascal Source Files for AdtToolsGUI |
| RE3BINE | | ??? | Leo2236 | Info | Pascal Source Files for RE3BINE (Tool unknown?) |
| RE3IE | | ??? | Leo2236 | Info | Pascal Source Files for RE3IE |
| RE3MV | | ??? | Leo2236 | Info | Pascal Source Files for RE3MV |
| RE3ROFSBE | | ??? | Leo2236 | Info | Pascal Source Files for RE3ROFSE |
| RE3SLDE | | ??? | Leo2236 | Info | Pascal Source Files for RE3SLDE |



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